**TRON Week 2 Status Report**

Date: May 1, 2014

To: Abhiram Kothapalli, Kevin Chang (Development Lead)

From: Rishabh Swarnkar (Project Manager)

Subject: Status Report 5/2

Accomplishments: {What progress have you made on your assigned tasks?}

We have begun the different classes of the game, and are in the process of implementing threads and platforms to help the game run smoothly.

Problems/Risks: {What problems occurred or what risks exist that my affect the delivery schedule of the product?}

As of now, one main problem we’re facing is time management, and many of our classes should have been complete by now. In order to meet the deadline, we have to speed things up.

Next Steps: {What will you be doing during the next week?}

We will be finishing design and development work, and hopefully have a prototype by the end of the week.